- •• •• •• Existing Arris Rail Fence
- Existing Fence
- Existing Maintenance Access Existing Road
 - Existing pedestrian paths
 - Existing Seating and Picnic settings

1 Existing play area

Equipment removed due to noncompliance with safety standards. Equipment included:

- Swing set with toddler seat and standard seat.
- Multiuse tower with climbing net and slide.
- Cubby tower
- See-saw

2 Existing brick path network

Accessed from Old South Head Road to a central paved circle and axial paths to the playground and sports field. Paths terminate at destinations.

Existing sandstone walls

Sandstone walls comprised of hand chiselled stone in a semi-circle gateway to the sport field.

4 Existing bus stop and shelter.

5 Existing Fence

(3)

1500mm high pool style fence in poor condition.

6 Existing storm water storage tank

7 Maintenance Access

Existing gated driveway for maintenance access.

8 Existing sportsfield lights

9 Existing sportsfield

Maximum playable surface 85x55m



Drawing Name: Existing Conditions

Drawing No: LSK-001

| WARM | NERS AVENUE |
|---------------------|-------------|
| OLD SOUTH HEAD ROAD | |
| | BEACH ROAD |



30.07.2019



NTS

AC

Date:

Scale:

Drawn by:

Functional Concept

Introducing a play area double the size of the previous and including a varied play experience from nature/wild to structured/formal. The inclusion of a small multi-use court, table tennis, and fitness equipment adds activities for all age groups.

1 Proposed play area (nature and formal)

Proposed informal multi-use court Half basketball court and half Netball Court

3 Proposed axial path network

Through connections from bus stop to Warners Avenue, and Beach Road to Warners Avenue. Proposed park lighting on main thoroughfare path.

4 Future loop path

(Pending Open Space and Recreation Strategy)

300m walking path circumnavigating the sportsfield, with seats placed at regular intervals.

5 Sportsfield

2

No loss of playable level surface

6 Fencing upgraded

Stainless steel balustrade to the whole frontage of Old South Head Road, and wrapping around the playground on Warners Avenue to the maintenance driveway.

7 Arris Fence upgraded

Proposed recycled plastic bollards to the park edge on Warners Avenue.

- • • Proposed bollards
- Upgraded fence
 - Proposed path network
- Future path network
 - Proposed seating or picnic settings
 - Proposed drinking fountains

Project Title: BARRACLUFF PARK AND PLAYGROUND UPGRADE



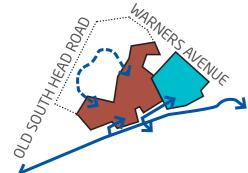
Drawing Name: Functional Concept Design

Date: 30.0 Drawn by: AC Scale: NTS

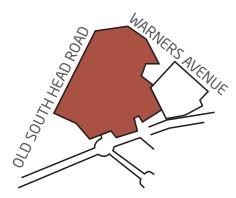
Drawing No: LSK-002



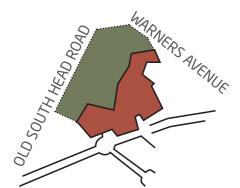




UNIVERSAL ACCESS

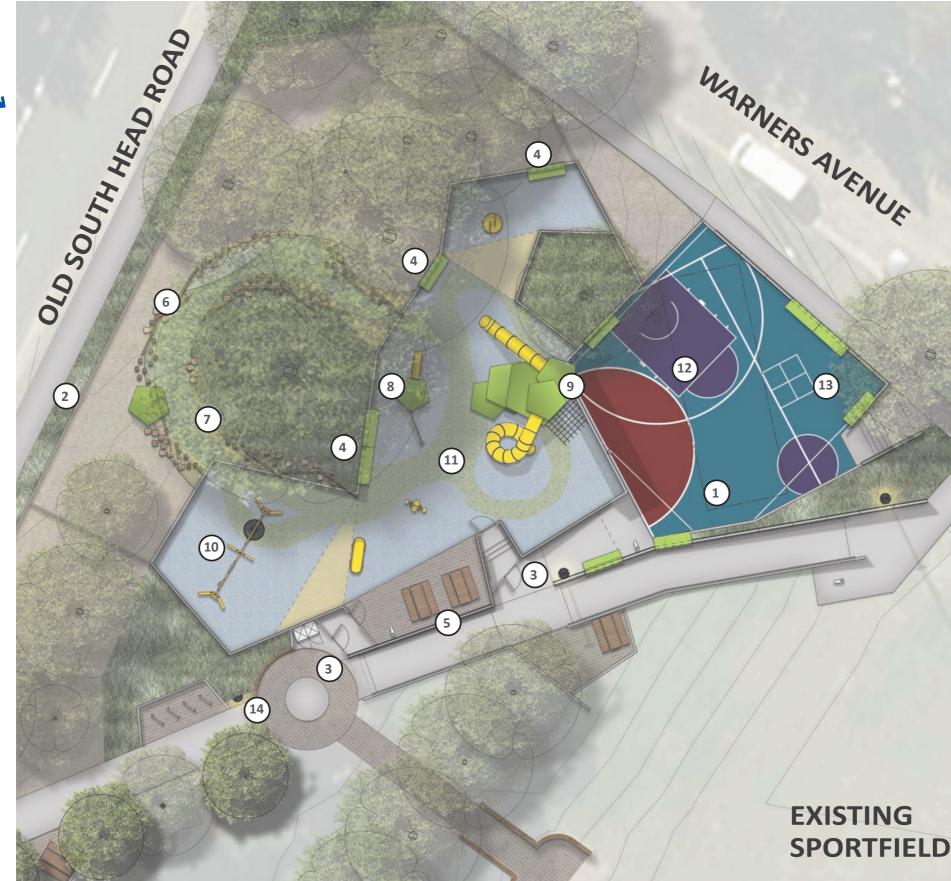


ENCLOSED PLAY SPACE



WILD AND FORMAL PLAY





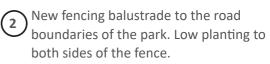
Project Title: BARRACLUFF PARK AND **PLAYGROUND UPGRADE** Drawing Name: Playground Concept Illustrative Plan

Date: Drawn by: AC NTS Scale:

LSK-003 Drawing No:



(1) Existing Stormwater tank beneath





(3) Enclosed play space with airlock entries.

A Seating located around the playground under existing shade for longer stays and carer comfort.



(5) New picnic settings and drinking fountain.



6 Nature play elements integrated into mulched areas around the existing trees.



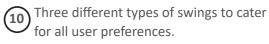
Narrow rubber surfaced path for universal access, but designed to be a challenge.



8 Smaller play cubby and slide for younger users of the play space.



9 Custom designed play tower and slides, catering to a wider range of ages.





Playground surfacing upgraded to rubber to allow for universal access in and around the play space.



(12) Informal sports multipurpose court for casual use. Including basketball, netball, and rebound wall. Placed above the existing storm water tank.



(13) Breakout space with integrated seating wall, school yard type games (four square/kings).



Public lighting to main pedestrian thoroughfare and footpath upgraded to comply with universal access principles.

> NOTE: Colours, location, equipment are indicative and may change during detailed design and engineering.

30.07.2019



PLAY ASPIRATIONS

Existing play space was considered as a 'Neighbourhood' level play space in Councils *Play Space Strategy*, and catered to an age group from toddlers to 8-9 year olds. Earlier data collected suggests visitors were prepared to walk up to 400m or a 8-15 min walking distance to the park.

The Play Space Stategy proposes an upgrade to a District level play space. This will increase the age range up to the early teens, increase the walking catchment up to 1km or 15-20mins walk, and become a 'destination' space, with the duration of stays extending to two hours.

Design Principles

Play for everyone

The playground will aim to have integrated inclusive play elements to accommodate a wide range of children, parents and carers. Play elements should be designed in a way to allow for children of all abilities to comfortably and safely interact.

Amongst nature

The playground will be integrated with the existing trees and the established canopy of shade. The trees will be integrated into the imagination play and nature play elements, reconnecting the play experience with the earth and nature.

Play activities

All the major activities will be included for a well rounded play experience.

- Sliding
- Climbing
- Swinging
- Rocking
- Spinning
- Balancing

The imagination / nature play will also adds sensory elements to play, including, touch, smell, hearing, and sight.



Natural feel and exploration



Smaller cubbies with play integrated (BO. Landscapes)





Custom climbing structure and net with a varied experiences(Carve Landscape Architecture and Annabau)



Custom Tower (Carve Landscape Architecture)



Bespoke sculptural play structure (A24 Landschaft)

| Project Title: BARRACLUFF PARK AND | Drawing Name | Play Space Precedents | Date: | 30.07.2019 |
|------------------------------------|--------------|-----------------------|-----------|------------|
| PLAYGROUND UPGRADE | | | Drawn by: | AC |
| | Drawing No: | LSK-004 | Scale: | NTS |



Climbing wall integrated with the climbing structure

19

