

APPENDIX A **Play Space Evaluation Checklists**

Regional Play Space Evaluation Checklist

CAN WE GET THERE?

1	Getting there:	Yes/No	-	Action
	Information about the play space is available before we leave home (e.g. website)			
2	Location:	Yes/No	-	Action
	Located in a regional park setting			
	Adjacent to open space with high landscape amenity and naturalness			
	Adjacent to other recreational facilities (e.g. bike tracks, sports courts, skatepark)			
	The park is well-known, easy to locate, well-signposted, highly visible			
	There is a public transport link close (<100m) to the play space (e.g. bus stop, train station, light rail)			
	Located in a quiet, protected area (protected from wind and noise)			
	The play space is connected to a path that leads to other amenities			
	The play space is connected to a cycle track			
	Siting in the overall landscape is reasonably flat, no steeper than 1:14, enabling a continuous path of accessible travel up to and around the play space from public transport and carpark			
3	Immediate context:	Yes/No	Accessible Yes/No	Action
	<i>Carpark:</i>			
	Located within 50 to 70m of a large dedicated carpark			
	The carpark includes accessible parking (min. 2 spaces, preferably more)			
	The carpark has mini-bus parking			
	The carpark has a drop-off point large enough for a standard bus			
	<i>Amenities Block:</i>			
	Located within 50m of the play space, preferably within its fence line or adjacent to it			
	Includes accessible toilet cubicles			
	Includes ambulant toilet cubicles			
	Includes "family" cubicle (i.e. large and small pan in one cubicle, with baby and adult change facilities)			
	Possibly includes a "changing places" cubicle			
	Includes standard toilet cubicles			
	<i>Picnic Facilities:</i>			
	Sited near generous picnic tables			
	Sited near barbecues			
	<i>Park Features:</i>			
	Sited near open grassy spaces			

4	Access:	Yes/No	Accessible Yes/No	Action
	There is an accessible path of travel linking to the main gate of the play space from:			
	- the accessible carparking			
	- public transport (e.g. bus stop)			
	The path is a minimum width of 1525mm			
5	Signage:	Yes/No	Accessible Yes/No	Action
	Park signage is in accordance with Council's signage code			
	The sign is a suitable height (as per AS1428 4.2 <i>Wayfinding</i>) for children and adults			
	The sign contains:			
	- tactile map of the play space showing path layout and landmarks			
	- braille			
	- pictograms			
	- large, legible text			
	- park name and play space name			
	- a map indicating location of toilets, carpark and public transport links			
6	Play Space entrance:	Yes/No	Accessible Yes/No	Action
	Consider a fenced double-gated 'airlock'-style entry with seat			
	Obvious and visible from carpark and park entry points			
	Expressed sense of welcome			
	Colour and luminance contrasted to surrounding landscape or play space features			
	Bin enclosure provided			
	Security cameras (optional)			
	Bike racks provided			
	Includes signage (see above)			
	Additional seating provided at entrance			
7	Upon arrival:	Yes/No	Accessible Yes/No	Action
	<i>Layout:</i>			
	There are clear entry points to the play space (primary and secondary)			
	There are pause points (landings) at path junctions (1:40 grade)			
	There is a clear path network (easy to distinguish between the main navigation path circumnavigating the play space, and secondary paths coming off it)			
	A central gathering/arrival space is provided			
	Play pods and secondary gathering spaces are distributed around the navigation path			

	Respite areas are integrated off the navigation path			
	There are clear lines of sight across the play space for carers			

CAN WE PLAY?

8	Play experience:	Yes/No	Accessible Yes/No	Action
	The play space provides opportunities for a variety of age groups			
	– Babies and toddlers (0-5 years old)			
	– Children (primary school) (6-12 years old)			
	– Young people (13-20 years old)			
	– Adults (25 +)			
	– Older people (65 +)			
	The play experience is welcoming and inclusive for people of various cultures (e.g. through language)			
	The play experience is welcoming and inclusive for people of various capabilities which includes a range of various disabilities			
	Varied play types and experiences are provided:			
	- Imaginative + creative play			
	- Social play			
	- Active play			
	- Cognitive play challenges (problem solving)			
	- Sensory play provision			
	- Exploratory + natural play			
	- Intergenerational play (min. one choice)			
	– Quiet play/observation/enjoyment of others playing			
	– Side-by-side play offers (within one play experience)			
	- Free play			
	There are a variety of multi-user equipment items (e.g. large raft rocker)			
	There are dedicated distinct, separate play experiences for differing ability levels/ages/needs (e.g. baby/toddler area)			
	Graduated challenge is provided within one type of play experience (usually physical) e.g. a balancing challenge that progressively gets harder, in a sequence of items		(Partly)	
	There are quiet spots for unprogrammed play events			
9	Wayfinding:	Yes/No	-	Action
	There is sufficient luminance contrast between adjacent ground surfaces (e.g. the primary navigational path and the soft fall surfaces)			
	The use zones around play items are highlighted through luminance contrast at ground level			
	The play equipment stands out from the colour of the soft fall play surface (through luminance contrast)			

	Tall items provide navigational tools for orientation within the play space			
	Plants, rocks, sitting walls are used to differentiate play pods and direct users around the play space			
10	Equipment:	Yes/No	Accessible Yes/No	Action
	Equipment has a co-ordinated colour scheme			
	All equipment/play elements are offered with equal emphasis (no one item dominates by height, excitement or size)			
	Equipment is scaled for people of differing sizes (e.g. swing seats of varying configurations)			
	Equipment is scaled for people of differing capabilities			
	Some equipment is selected to allow a carer to assist a playing person (e.g. spacious decks on the top of slides)			
	Ramped access is considered for elevated play experiences, with appropriate manoeuvring space (1525mm turning circle)			
	Transfer systems are used where ramps cannot be used- comprising transfer platforms, transfer steps and transfer supports			
	Ground level play challenges are provided			
	Play equipment has appropriate reach ranges			
11	Access (between and in play spaces):	Yes/No	Accessible Yes/No	Action
	Ground level routes/paths connect most play experiences			
	Ground level accessible routes/paths are minimum 1525mm clear width, and must be consistent in width			
	Ground level routes/paths preferably above 1:20 in gradient, and if steeper, maximum 1:12, with kerbs and handrails in accordance with AS1428			
	There are no items protruding into the space above the accessible route (up to 2000mm in height as per AS1428)			
	Edge protection (e.g. kerbs) is provided where paths are adjacent to a drop off (e.g. a berm)			
	Elevated routes within play equipment as per AS1428 requirements for gradient and landings, and AS4685 for handrails. Extensions of handrails in the play area are not required to prevent children running into them			
	A continuous accessible path of travel is provided from the orientation path up to the access point of items of equipment			
	The path of travel through the equipment is highlighted by luminance contrast between adjacent surfaces and features highlighting use			
	The path of travel through the equipment is assisted by handholds, D-handles, gripping points, handrails, guard rails, rope handles, etc.			
12	Surfacing:	Yes/No	Accessible Yes/No	Action
	Generous surfaces are provided around play equipment to park strollers and mobility devices (areas outside impact zones preferable)			

	There is a flush transition between the navigation path and the accessible surface leading up to the equipment			
	The flush transition is luminance contrasted			
	The accessible playing surface in and around play equipment meets the requirements of AS1428 for accessibility			

CAN WE STAY?

13	Safety:	Yes/No	-	Action
	The play space can be clearly seen from the adjacent street and/or neighbouring properties			
	There are clear sightlines to all parts of the play space from the central seating area			
	The play space is fenced (min 1200mm high) with self-closing access gates			
	There are hazards such as bodies of water or adjacent roads			
	Supportive facilities (toilets etc) are adequately lit			
	Supportive facilities are clearly visible from the play space, as well as from adjacent streets and properties			
	Security cameras are considered			
	The play equipment complies with AS4685 (visual inspection)			
	The play space surfacing complies with AS4685 and AS4422 (visual inspection)			
	Shade is provided in accordance with the Cancer Council recommendations, and AS4685.0			
14	Facilities:	Yes/No	Accessible Yes/No	Action
	<i>Seating:</i>			
	Seating choices are varied:			
	- Seats with armrests and backrest (AS1428 compliant)			
	- Picnic tables (AS1428 compliant)			
	- Platform seats			
	- Informal seating (e.g. low walls)			
	Seating arrangements are varied:			
	- Individual seating options (for two people)			
	- Group seating options			
	Seats are sited for comfort of the user:			
	- No seats with backs directly against paths			
	- Seats are linked to paths with accessible surfaces			
	- Seats have ample legroom (not placed in impact areas)			
	There is accessible space adjacent to seats for mobility devices, prams and personal belongings			
	There are seating opportunities in a quiet location for retreat			

	<i>Bins:</i>			
	Bin enclosures are provided within the play space or at the entry			
	Bins are accessible, particularly to young children			
	Rubbish sorting pictograms comply with wayfinding graphics			
	<i>Drinking Fountains:</i>			
	Drinking water is available inside the boundary of the play space			
	Drinking fountains are accessible:			
	- There is sufficient space around the drinking fountain (minimum 1525mm diameter for turning)			
	- The drinking fountain is wheelchair accessible			
	- The levers and buttons are easy to operate (not requiring muscular force)			
	- There is a drink bottle filling point			
	Dog drinking bowls (if desired) are located min 10m away from the play space			
	Extra drainage is provided at drinking fountains (grated surface pit)			
	<i>BBQs:</i>			
	At least one BBQ should be accessible			
	- BBQ must be joined to main path by a continuous path of accessible travel			
	- Wheelchair accessible to AS1428			
	BBQs are located nearby (within 10m) or within the play space			
	<i>Shade Structures:</i>			
	If required, shall meet AS4685.0 and Cancer Council recommendations			
	Posts are located outside circulation areas			
	<i>Bike Racks:</i>			
	To be provided at entries to the play space			
15	<i>Landscape:</i>	Yes/No	-	Action
	Trees are generously provided throughout the play space (to provide shade and shelter)			
	Deciduous and evergreen trees are considered where appropriate			
	Low shrubs and strappy plants define play areas			
	Boulders are considered as play items, and to create a sense of naturalness			
	Natural materials are considered where possible			
	Edging choices are flush with adjacent materials, and do not create trip hazards, or hazards if fallen onto (e.g. steel edges)			
	Picnic areas and respite areas are large enough to consider real grass as a surfacing option			

District Play Space Evaluation Checklist

CAN WE GET THERE?

1	Getting there:	Yes/No	Accessible Yes/No	Action
1.1	Information about the play space is available before we leave home (e.g. website)			
2	Location:	Yes/No	Accessible Yes/No	Action
2.1	Located in a district park setting			
2.2	Adjacent to open space with high landscape amenity and naturalness			
2.3	Adjacent to other recreational facilities (e.g. bike tracks, sports fields)			
2.4	The park is well-known, easy to locate, well-signposted, highly visible			
2.5	There is a public transport link close (<100m) to the play space (e.g. bus stop, train station, light rail)			
2.6	Located in a quiet, protected area (protected from wind and noise)			
2.7	The play space is connected to a path that leads to other amenities			
2.8	Siting in the overall landscape is reasonably flat, no steeper than 1:14, enabling a continuous path of accessible travel up to and around all parts of the play space.			
3	Immediate context:	Yes/No	Accessible Yes/No	Action
	<i>Carpark:</i>			
3.1	Located within 50 to 70m of a large dedicated carpark or allocated street parking			
3.2	The carpark includes accessible parking (min. 2 spaces) and a pram ramp			
	<i>Amenities Block:</i>			
3.3	Located within 50m of the play space, preferably within its fence line or adjacent to it			
3.4	Includes accessible toilet cubicles			
3.5	Includes standard toilet cubicles			
3.6	Includes other features (e.g. Baby change table)			
	<i>Picnic Facilities:</i>			
3.7	Sited near at least 2 picnic tables, preferably more			
3.8	Sited near barbecues			
	<i>Park Features:</i>			
3.9	Sited near open grassy spaces			
4	Access:	Yes/No	Accessible Yes/No	Action
	There is an accessible path of travel linking to the main gate of the play space from:			
4.1	- the accessible carparking			
4.2	- public transport (e.g. bus stop)			

4.3	The path is a minimum width of 1525mm			
5	Signage:	Yes/No	Accessible Yes/No	Action
5.1	Park signage is in accordance with Council's signage code			
5.2	The sign is a suitable height (as per AS1428 4.2 <i>Wayfinding</i>) for children and adults			
5.3	The sign contains:			
5.4	- large, legible text			
5.5	- park name			
5.6	- a map indicating location of toilets, carpark and public transport links			
6	Play Space entrance:	Yes/No	Accessible Yes/No	Action
6.1	Obvious and visible from carpark and park entry points			
6.2	Framed sense of welcome using trees, boulders, artwork			
6.3	Colour and luminance contrasted to surrounding landscape or play space features			
6.4	Bins provided			
6.5	Includes play space signage (see above)			
7	Upon arrival:	Yes/No	Accessible Yes/No	Action
	<i>Layout:</i>			
7.1	There is one main path around the play space (looped path)			
7.2	There are pause (landings) at path junctions (1:40 grade)			
7.3	There is a clear path network (easy to distinguish between the main navigation path circumnavigating the play space, and secondary paths coming off it)			
7.4	A central gathering/arrival space is provided			
7.5	Play pods and secondary gathering spaces are distributed around the navigation path			
7.6	Respite areas are integrated off the navigation path			
7.7	There are clear lines of sight across the play space for carers			

CAN WE PLAY?

8	Play experience:	Yes/No	Accessible Yes/No	Action
	The play space provides opportunities for a variety of age groups			
8.1	- Babies and toddlers (0-5 years old)			
8.2	- Children (primary school) (6-12 years old)			
8.3	- Young people (13-20 years old)			
8.4	- Adults (25 +)			
8.5	- Older people (65 +)			
8.6	The play experience is welcoming and inclusive for people of various cultures (e.g. through language)			

8.7	The play experience is welcoming and inclusive for people of various capabilities which includes a range of various disabilities			
	Varied play types and experiences are provided			
8.8	- Imaginative + creative play			
8.9	- Social play			
8.10	- Active play			
8.11	- Cognitive play challenges (problem solving)			
8.12	- Sensory play provision			
8.13	- Exploratory + natural play			
8.14	- Intergenerational play (min. one choice)			
8.15	- Quiet play/observation/enjoyment of others playing			
8.16	- Side-by-side play offers (within one play experience)			
8.17	- Free play			
8.18	There are a variety of multi-user equipment items (e.g. large raft rocker)			
8.19	There are dedicated separate play experiences for differing ability levels/ages/needs (e.g. baby/toddler area)			
8.20	Graduated challenge is provided within one type of play experience (usually physical) e.g. a balancing challenge that progressively gets harder, in a sequence of items			
8.21	There are quiet spots for unprogrammed play events			
9	Wayfinding:	Yes/No	Accessible Yes/No	Action
9.1	There is sufficient luminance contrast between adjacent ground surfaces (e.g. the primary navigational path and the soft fall surfaces)			
9.2	The use zones around play items are highlighted through luminance contrast at ground level			
9.3	The play equipment stands out from the colour of the play surface (through luminance contrast)			
9.4	Tall items provide navigational tools for orientation within the play space			
9.5	Plants, rocks, sitting walls are used to differentiate play pods and direct users around the play space			
10	Equipment:	Yes/No	Accessible Yes/No	Action
10.1	Equipment has a co-ordinated colour scheme			
10.2	All equipment/play elements are offered with equal emphasis (no one item dominates by height, excitement or size)			
10.3	Equipment is scaled for people of differing sizes (e.g. swing seats of varying configurations)			
10.4	Equipment is scaled for people of differing capabilities			
10.5	Some equipment is selected to allow a carer to assist a playing person (e.g. spacious decks on the top of slides)			

10.6	Ramped Access is considered for elevated play experiences, with appropriate manoeuvring space (1525mm turning circle)			
10.7	Transfer systems are used where ramps cannot be used-comprising transfer platforms, transfer steps and transfer supports			
10.8	Ground level play challenges are provided			
10.9	Play equipment has appropriate reach ranges			
11	Access (between and in play spaces):	Yes/No	Accessible Yes/No	Action
11.1	Ground level routes/paths connect most play experiences			
11.2	Ground level accessible routes/paths are minimum 1525mm clear width, and must be consistent in width			
11.3	Ground level routes/paths preferably above 1:20 in gradient, and if steeper, maximum 1:12, with kerbs and handrails in accordance with AS1428			
11.4	There are no items protruding into the space above the accessible route (up to 2000mm in height as per AS1428)			
11.5	Edge protection (e.g. kerbs) is provided where paths are adjacent to a drop off (e.g. a berm or sandpit)			
11.6	Elevated routes within play equipment as per AS1428 requirements for gradient and landings, and AS4685 for handrails. Extensions of handrails in the play area are not required to prevent children running into them			
11.7	A continuous accessible path of travel is provided from the orientation path up to the access point of items of equipment			
11.8	The path of travel through the equipment is highlighted by luminance contrast between adjacent surfaces and features highlighting use			
11.9	The path of travel through the equipment is assisted by handholds, D-handles, gripping points, handrails, guard rails, rope handles, etc.			
12	Surfacing:	Yes/No	Accessible Yes/No	Action
12.1	Generous surfaces are provided around play equipment to park strollers and mobility devices (areas outside impact zones preferable)			
12.2	There is a flush transition between the navigation path and the accessible surface leading up to the equipment			
12.3	The flush transition is luminance contrasted			
12.4	The accessible playing surface in and around play equipment meets the requirements of AS1428 for accessibility			

CAN WE STAY?

13	Safety:	Yes/No	Accessible Yes/No	Action
13.1	The play space can be clearly seen from the adjacent street and/or neighbouring properties			
13.2	There are clear sightlines to all parts of the play space from the central seating area			

13.4	The play space is fenced (min 1200mm high) with self-closing access gates			
13.5	There are hazards such as bodies of water or adjacent roads			
13.6	Supportive facilities (toilets etc) are adequately lit			
13.6	Supportive facilities are clearly visible from the play space			
13.7	The play equipment complies with AS4685 (visual inspection)			
13.8	The play space surfacing complies with AS4685 and AS4422 (visual inspection)			
13.9	Shade is provided in AS4685.0			
14	Facilities:	Yes/No	Accessible Yes/No	Action
	<i>Seating:</i>			
	Seating choices are varied:			
14.1	- Seats with armrests and backrest (AS1428 compliant)			
14.2	- Picnic tables (AS1428 compliant)			
14.3	- Informal seating (e.g. low walls)			
14.4	Seating arrangements are varied: - Individual seating options (for two people) - Group seating options			
	Seats are sited for comfort of the user:			
14.5	- No seats with backs directly against paths			
14.6	- Seats are linked to paths with accessible surfaces			
14.7	- Seats have ample legroom (not placed in impact areas)			
14.8	There is accessible space adjacent to seats for mobility devices, prams and personal belongings			
14.9	There are seating opportunities in a quiet location for retreat			
	<i>Bins:</i>			
14.10	Bin are provided within the play space or at the entry			
14.11	Bins are accessible, particularly to young children			
14.12	Rubbish sorting pictograms comply with wayfinding graphics			
	<i>Drinking Fountains:</i>			
14.13	Drinking water is available inside the boundary of the play space			
	Drinking fountains are accessible:			
14.14	- There is sufficient space around the drinking fountain (minimum 1525mm diameter for turning)			
14.15	- The drinking fountain is wheelchair accessible			
14.16	- The levers and buttons are easy to operate (not requiring muscular force)			
14.17	- There is a drink bottle filling point			

14.18	Dog drinking bowls (if desired) are located min 10m away from the play space			
14.19	Extra drainage is provided at drinking fountains (grated surface pit)			
	<i>BBQs:</i>			
14.20	At least one BBQ should be accessible <ul style="list-style-type: none"> - BBQ must be joined to main path by a continuous path of accessible travel - Wheelchair accessible to AS1428 			
14.21	BBQs are located nearby (within 10m) or within the play space			
	<i>Shade Structures:</i>			
14.22	If required, shall meet AS4685.0			
14.23	Posts are located outside circulation areas			
15	<i>Landscape:</i>	Yes/No	Accessible Yes/No	Action
15.1	Trees are generously provided throughout the play space (to provide shade and shelter)			
15.2	Deciduous and evergreen trees are considered where appropriate			
15.3	Low shrubs and strappy plants define play areas			
15.4	Boulders are considered as play items, and to create a sense of naturalness			
15.5	Natural materials are considered where possible			
15.6	Edging choices are flush with adjacent materials, and do not create trip hazards, or hazards if fallen onto (e.g. steel edges)			
15.6	Picnic areas and respite areas are large enough to consider real grass as a surfacing option			

Neighbourhood Play Space Evaluation Checklist

CAN WE GET THERE?

1	Getting there:	Yes/No	Accessible Yes/No	Action
	Information about the play space is available before we leave home (e.g. website)			
1.2	Location:	Yes/No	Accessible Yes/No	Action
a)	Located in a district or neighbourhood park setting			
b)	Adjacent to open space with high landscape amenity and naturalness			
c)	Adjacent to other recreational facilities (e.g. bike tracks, sports courts, skatepark)			
d)	The park is well-known, easy to locate, well-signposted, highly visible			
e)	Located in a quiet, protected area (protected from wind and noise)			
f)	The play space is connected to a path that leads to other amenities			
g)	Siting in the overall landscape is reasonably flat, no steeper than 1:14, enabling a continuous path of accessible travel up to and around the play space from public transport and carpark			
1.3	Immediate context:	Yes/No	Accessible Yes/No	Action
	<i>Carpark:</i>			
a)	Located within 50 to 70m of kerbside parking			
b)	The carpark has kerb ramps			
	<i>Picnic Facilities:</i>			
c)	Sited near picnic tables (at least one, preferably 2)			
	<i>Park Features:</i>			
d)	Sited near open grassy spaces			
1.4	Access:	Yes/No	Accessible Yes/No	Action
a)	There is an accessible path of travel linking through the play space			
b)	The path is a minimum width of 1525mm			
1.5	Signage:	Yes/No	Accessible Yes/No	Action
a)	Park signage is in accordance with Council's signage code			
b)	The sign is a suitable height (as per AS1428 4.2 <i>Wayfinding</i>) for children and adults			
c)	The sign contains large, legible text			
d)	The sign contains park name and play space name			
1.6	Play Space entrance:	Yes/No	Accessible Yes/No	Action
a)	Obvious and visible from carpark/streetscape			

b)	Sense of welcome using trees, boulders, artwork			
c)	Includes signage (see above)			
1.7	Upon arrival:	Yes/No	Accessible Yes/No	Action
	<i>Layout:</i>			
a)	There are clear entry points to the play space			
b)	There is a clear navigation path linking the prominent parts of the play space			
c)	A central gathering/arrival space is provided			
d)	Play pods and gathering spaces are distributed around the navigation path			
e)	Respite areas are integrated off the navigation path			
f)	There are clear lines of sight across the play space for carers			

CAN WE PLAY?

2.1	Play experience:	Yes/No	Accessible Yes/No	Action
	The play space provides opportunities for a variety of age groups			
a)	– Babies and toddlers (0-5 years old)			
b)	– Children (primary school) (6-12 years old)			
c)	– Young people (13-20 years old)			
d)	– Adults (25 +)			
e)	– Older people (65 +)			
f)	The play experience is welcoming and inclusive for people of various capabilities which includes a range of various disabilities			
g)	– Imaginative + creative play			
h)	– Social play			
i)	– Active play			
j)	– Cognitive play challenges (problem solving)			
k)	– Sensory play provision			
l)	– Exploratory + natural play			
m)	– Intergenerational play (min. one choice)			
n)	– Quiet play/observation/enjoyment of others playing			
o)	– Side-by-side play offers (within one play experience)			
p)	– Free play			
r)	There is a multi-user equipment item (e.g. rocker)			
s)	There are dedicated separate play experiences for differing ability levels/ages/needs (e.g. baby/toddler area)			

t)	Graduated challenge is provided within one type of play experience (usually physical) e.g. a balancing challenge that progressively gets harder, in a sequence of items			
u)	There are quiet spots for unprogrammed play events			
2.2	Wayfinding:	Yes/No	-	Action
a)	There is sufficient luminance contrast between adjacent ground surfaces (e.g. the primary navigational path and the soft fall surfaces)			
b)	The use zones around play items are highlighted through luminance contrast at ground level			
c)	The play equipment stands out from the colour of the soft fall play surface (through luminance contrast)			
d)	Plants, rocks, sitting walls are used to differentiate play pods and direct users around the play space			
2.3	Equipment:	Yes/No	Accessible Yes/No	Action
a)	Equipment has a co-ordinated colour scheme			
b)	All equipment/ play elements are offered with equal emphasis (no one item dominates by height, excitement or size)			
c)	Equipment is scaled for people of differing sizes (e.g. swing seats of varying configurations)			
d)	Equipment is scaled for people of differing capabilities			
e)	Some equipment is selected to allow a carer to assist a playing person (e.g. spacious decks on the top of slides)			
f)	Ground level play challenges are provided			
g)	Play equipment has appropriate reach ranges			
2.4	Access (between and in play spaces):	Yes/No	Accessible Yes/No	Action
a)	Ground level routes/paths connect most play experiences			
b)	Ground level accessible routes/paths are minimum 1525mm clear width, and must be consistent in width			
c)	Ground level routes/paths preferably above 1:20 in gradient, and if steeper, maximum 1:12, with kerbs and handrails in accordance with AS1428			
d)	There are no items protruding into the space above the accessible route (up to 2000mm in height as per AS1428)			
e)	Edge protection (e.g. kerbs) is provided where paths are adjacent to a drop off (e.g. a berm)			
f)	Elevated routes within play equipment as per AS1428 requirements for gradient and landings, and AS4685 for handrails. Extensions of handrails in the play area are not required to prevent children running into them			
g)	A continuous accessible path of travel is provided from the orientation path up to the access point of items of equipment			
h)	The path of travel through the equipment is highlighted by luminance contrast between adjacent surfaces and features highlighting use			

i)	The path of travel through the equipment is assisted by handholds, D-handles, gripping points, handrails, guard rails, rope handles, etc.			
2.5	Surfacing:	Yes/No	Accessible Yes/No	Action
a)	Generous surfaces are provided around play equipment to park strollers and mobility devices (areas outside impact zones preferable)			
b)	There is a flush transition between the navigation path and the accessible surface leading up to the equipment			
c)	The flush transition is luminance contrasted			
d)	The accessible playing surface in and around play equipment meets the requirements of AS1428 for accessibility			

CAN WE STAY?

3.0	Safety:	Yes/No	-	Action
a)	The play space can be clearly seen from the adjacent street and/or neighbouring properties			
b)	There are clear sightlines to all parts of the play space from the central seating area			
c)	The play space is fenced (min 1200mm high) with self-closing access gates			
d)	There are hazards such as bodies of water or adjacent roads			
e)	The play equipment complies with AS4685 (visual inspection)			
f)	The play space surfacing complies with AS4685 and AS4422 (visual inspection)			
g)	Shade is provided in accordance with the Cancer Council recommendations, and AS4685.0			
3.1	Facilities:	Yes/No	Accessible Yes/No	Action
	<i>Seating at play space:</i>			
	Seating choices are varied:			
a)	- Seat with armrests and backrest (AS1428 compliant) at least one			
b)	- Picnic table (AS1428 compliant) at least one			
	Seating arrangements are varied:			
c)	- Individual seating (for two people)			
d)	- Group seating			
	Seats are sited for comfort of the user:			
e)	- Seats are linked to paths with accessible surfaces			
f)	- Seats have ample legroom (not placed in impact areas)			
g)	There is accessible space adjacent to seats for mobility devices, prams and personal belongings			
h)	There are seating opportunities in a quiet location for retreat			

	<i>Bins:</i>			
i)	Bins are provided within the play space or at the entry			
j)	Bins are accessible, particularly to young children			
k)	Rubbish sorting pictograms comply with wayfinding graphics			
	<i>Drinking Fountains:</i>			
l)	Drinking water is available inside the boundary of the play space			
	Drinking fountains are accessible:			
m)	- There is sufficient space around the drinking fountain (minimum 1525mm diameter for turning)			
n)	- The drinking fountain is wheelchair accessible			
o)	- The levers and buttons are easy to operate (not requiring muscular force)			
p)	- There is a drink bottle filling point			
q)	Dog drinking bowls (if desired) are located min 10m away from the play space			
r)	Extra drainage is provided at drinking fountains (grated surface pit)			
	<i>Shade Structures:</i>			
s)	If required, shall meet AS4685.0 and Cancer Council recommendations			
t)	Posts are located outside circulation areas			
3.2	<i>Landscape:</i>	Yes/No	-	Action
a)	Trees are generously provided throughout the play space (to provide shade and shelter)			
b)	Deciduous and evergreen trees are considered where appropriate			
c)	Low shrubs and strappy plants define play areas			
d)	Boulders are considered as play items, and to create a sense of naturalness			
e)	Natural materials are considered where possible			
f)	Edging choices are flush with adjacent materials, and do not create trip hazards, or hazards if fallen onto (e.g. steel edges)			
g)	Picnic areas and respite areas are large enough to consider real grass as a surfacing option			

Pocket Play Space Evaluation Checklist

CAN WE GET THERE?

1	Getting there:	Yes/No	-	Action
	Information about the play space is available before we leave home (e.g. website)			
2	Location:	Yes/No	-	Action
	Located in a local or pocket park setting			
	Adjacent to open space with high landscape amenity and naturalness			
	The park is easy to locate and highly visible			
	Located in a quiet area, protected from wind and noise			
	Siting in the overall landscape is reasonably flat, no steeper than 1:14, enabling a continuous path of accessible travel up to and around the play space from public transport and carpark			
3	Immediate context:	Yes/No	Accessible Yes/No	Action
	<i>Carpark:</i>			
	Located within 50m of side street parking			
	<i>Park Features:</i>			
	Sited near open grassy space			
4	Access:	Yes/No	-	Action
	There is an accessible path of travel linking through the play space			
	The path is a minimum width of 1525mm			
5	Signage:	Yes/No	Accessible Yes/No	Action
	Park signage is in accordance with Council's signage code			
	The sign is a suitable height (as per AS1428 4.2 <i>Wayfinding</i>) for children and adults			
	The sign contains:			
	- large, legible text			
	- park name and play space name			
6	Play Space entrance:	Yes/No	Accessible Yes/No	Action
	Obvious and visible from the street			
	Includes signage (see above)			
7	Upon Arrival:	Yes/No	Accessible Yes/No	Action
	<i>Layout:</i>			
	There is a clear entry point to the play space			
	A central gathering/arrival space is provided			
	Play pods and secondary spaces are connected to the gathering space			
	There are clear lines of sight across the play space for carers			

CAN WE PLAY?

8	Play experience:	Yes/No	Accessible Yes/No	Action
	The play space provides opportunities for a variety of age groups			
	– Babies and toddlers (0-5 years old)			
	– Children (primary school) (6-12 years old)			
	– Young people (13-20 years old) where possible			
	The play experience is welcoming and inclusive for people of various capabilities which includes a range of various disabilities			
	Varied play types and experiences are provided			
	– Imaginative + creative play			
	– Social play			
	– Active play			
	– Cognitive play challenges (problem solving)			
	– Sensory play provision			
	– Exploratory + natural play			
	– Intergenerational play (min. one choice)			
	– Quiet play/observation/enjoyment of others playing			
	– Side-by-side play offers (within one play experience)			
	– Free play			
	Graduated challenge is provided within one type of play experience (usually physical) e.g. a balancing challenge that progressively gets harder, in a sequence of items			
	There are quiet spots for unprogrammed play events			
9	Wayfinding:	Yes/No	-	Action
	There is sufficient luminance contrast between adjacent ground surfaces (e.g. the gathering space and the play surfacing)			
	The play equipment stands out from the colour of the play surface (through luminance contrast)			
	Plants, rocks and sitting walls are used to differentiate play pods and direct users around the play space			
10	Equipment:	Yes/No	Accessible Yes/No	Action
	Equipment has a co-ordinated colour scheme			
	All equipment/play elements are offered with equal emphasis (no one item dominates by height, excitement or size)			
	Equipment is scaled for people of differing sizes (e.g. swing seats of varying configurations)			
	Equipment is scaled for people of differing capabilities			
	Some equipment is selected to allow a carer to assist a playing person (e.g. spacious decks on the top of slides)			

	Ground level play challenges are provided			
	Play equipment has appropriate reach ranges			
11	Access (between and in play spaces):	Yes/No	Accessible Yes/No	Action
	Ground level routes/paths connect most play experiences			
	Entry path is preferably above 1:20 in gradient, and if steeper, maximum 1:12, with kerbs and handrails in accordance with AS1428			
	There are no items protruding into the space above the accessible route (up to 2000mm in height as per AS1428)			
	Edge protection (e.g. kerbs) is provided where paths are adjacent to a drop off (e.g. a berm)			
	A continuous accessible path of travel is provided from the gathering space up to the access point of items of equipment			
	The use of equipment is assisted by luminance contrasted handholds, D-handles, gripping points, handrails, guard rails, rope handles, etc.			
12	Surfacing:	Yes/No	Accessible Yes/No	Action
	Generous surfaces are provided in the gathering space to park strollers and mobility devices			
	There is a flush transition between the gathering space and the accessible surface leading up to the equipment			
	The flush transition is luminance contrasted			
	The accessible playing surface in and around play equipment meets the requirements of AS1428 for accessibility			

CAN WE STAY?

13	Safety:	Yes/No	-	Action
	The play space can be clearly seen from the adjacent street and/or neighbouring properties			
	There are clear sightlines to all parts of the play space from the central seating area			
	The play space is fenced (min 1200mm high) with self-closing access gates			
	There are hazards such as bodies of water or adjacent roads			
	The play equipment complies with AS4685 (visual inspection)			
	The play space surfacing complies with AS4685 and AS4422 (visual inspection)			
	Shade (preferably trees) is provided in accordance with the Cancer Council recommendations, and AS4685.0			
14	Facilities:	Yes/No	Accessible Yes/No	Action
	Seating:			
	Provide seats with armrests and backrest (AS1428 compliant) at least one			
	Seats are sited for comfort of the user:			

	- Seats are linked to the gathering space with accessible surfaces			
	- Seats have ample legroom (not placed in impact areas)			
	There is accessible space adjacent to seats for mobility devices, prams and personal belongings			
	<i>Bins:</i>			
	Bins are provided within the play space or at the entry			
	<i>Drinking Fountains:</i>			
	Drinking water is available inside the boundary of the play space			
	If a drinking fountain is provided, it should be accessible:			
	- There is sufficient space around the drinking fountain (minimum 1525mm diameter for turning)			
	- The drinking fountain is wheelchair accessible			
	- The levers and buttons are easy to operate (not requiring muscular force)			
	- There is a drink bottle filling point (a tap is also suitable)			
	Dog drinking bowls (if desired) are located min 10m away from the play space			
	Extra drainage is provided at drinking fountains (grated surface pit)			
	<i>Shade Structures:</i>			
	Trees should be planted for shade			
	If shade structures are required, they shall meet AS4685.0 and Cancer Council recommendations			
	Posts are located outside circulation areas			
15	<i>Landscape:</i>	Yes/No	-	Action
	Trees are generously provided adjacent to the play space (to provide shade and shelter)			
	Deciduous and evergreen trees are considered where appropriate			
	Low shrubs and strappy plants can be considered			
	Boulders are considered as play items, and to create a sense of naturalness			
	Natural materials are considered where possible			
	Edging choices are flush with adjacent materials, and do not create trip hazards, or hazards if fallen onto (e.g. steel edges)			